

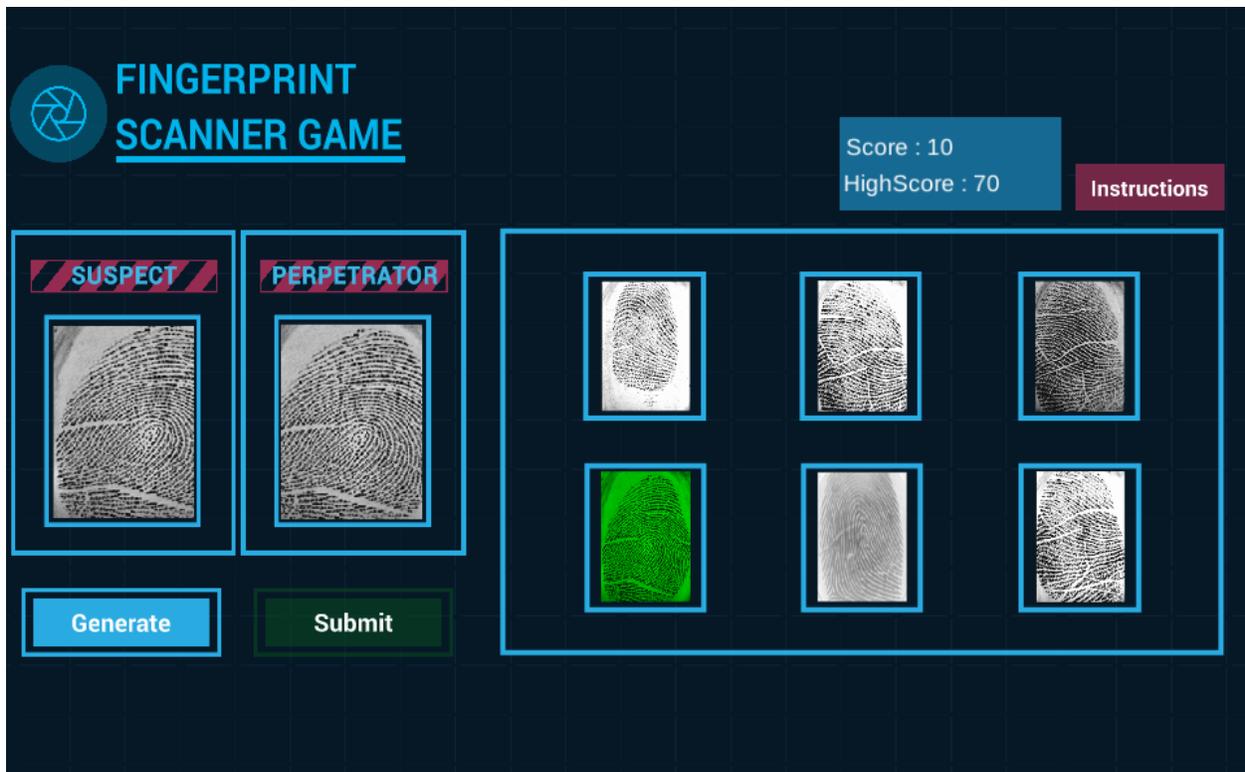
Fingerprint Scanner Game

CSI Summer Academy

Manual

Description:

Fingerprint Scanner is a web based mini game. Its goal is to have the player analyze a number of fingerprints in order to match it to a given fingerprint to catch a suspect. Player selects a fingerprint from the options provided and submits it to scanner to check if it is a match or not.



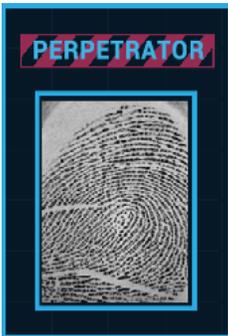
Instructions:

- Select the suspect's fingerprint to match with perpetrator.
- Player has a timer of 25 seconds to complete a match.
- In the suspect window, you can zoom-in and zoom-out the fingerprint.

- Once the suspect is selected, press the submit button to check if it's a right match.
- If the timer runs out before a fingerprint is submitted 5 points are deducted from the score.
- Submit button is disabled. Click on Generate to get new fingerprints.
- Try again or Generate new fingerprints.
- Select the suspect's fingerprint to match with perpetrator.

How to Play:

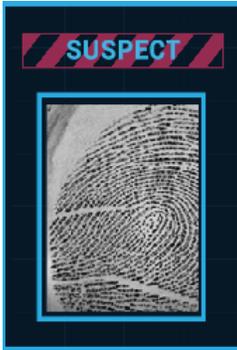
- Use left mouse key to select fingerprint and click on buttons. 
- Perpetrator window shows the fingerprint that needs to be matched



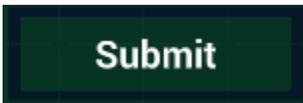
- Use mouse to select a fingerprint to match from the options present in the right



- Selected fingerprint will show up in the suspect window on the left. The fingerprints can be analyzed using mouse wheel to zoom in/out and left mouse key to drag in any direction



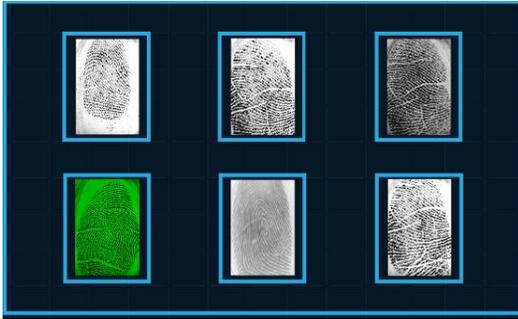
- Once the fingerprint is analyzed it can be submitted to the scanner to check if it is a match or not by clicking the submit button. Every successful match adds a score of 10. If it is a match the submit button is disabled otherwise a new fingerprint can be selected and submitted to the scanner.



- If the timer  runs out before the player submits the fingerprint 5 points are deducted from the player's score.



- After a match the user would have to press the generate  button, which then will present a new perpetrator fingerprint in the perpetrator window and a new pool of fingerprints in the right panel. **Pressing the generate button more than three times in a row will deduct 10 points from the player's score.** Generate button can be pressed at any point during the game.



- Instruction button can be pressed any point during the game to bring up gameplay instructions.

Instructions